

Diseases and behaviors likely the product of thousands of genes with complex interactions

If you told a modern geneticist that a complex trait...was the work of just 15 genes, they'd probably laugh. It's now thought that such traits are the work of thousands of genetic variants, working in concert.

But [Evan Boyle, Yang Li, and Jonathan Pritchard](#) from Stanford University think that this framework doesn't go far enough.

They note that researchers often assume that those thousands of weakly-acting genetic variants will all cluster together in *relevant genes*. For example, you might expect that height-associated variants will affect genes that control the growth of bones.

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But genes don't work in isolation. They influence each other in large networks, so that "if a variant changes any one gene, it could change an entire gene network," says Boyle. He believes that...changes in basically *any gene* will ripple inwards to affect the core genes for a particular trait. The Stanford trio call this the "[omnigenic model](#)."

This might explain why the search for genetic variants behind complex traits has been so arduous.

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Geneticists are running ever-bigger and more expensive searches to identify the variants behind all kinds of traits and diseases, in the specific hope that their results will tell them something biologically interesting...But if [the omnigenic model] is right, then most variants will not provide such leads because they exert their influence in incidental ways.

[Read the full study [here](#)]

The GLP aggregated and excerpted this blog/article to reflect the diversity of news, opinion, and analysis. Read full, original post: [What If \(Almost\) Every Gene Affects \(Almost\) Everything?](#)